#### Vocabulary Cards and Word Walls

Revised: August 29, 2011

#### **Important Notes for Teachers:**

- The vocabulary cards in this file match the Common Core, the math curriculum adopted by the Utah State Board of Education, August 2010.
- The cards are arranged alphabetically.
- Each card has three sections.
  - Section 1 is only the word. This is to be used as a visual aid in spelling and pronunciation. It is also used when students are writing their own "kid-friendly" definition and drawing their own graphic.
  - o Section 2 has the word and a graphic. This graphic is available to be used as a model by the teacher.
  - Section 3 has the word, a graphic, and a definition. This is to be used for the Word Wall in the classroom. For more information on using a Word Wall for Daily Review – see "Vocabulary – Word Wall Ideas" on this website.
- These cards are designed to help all students with math content vocabulary, including ELL, Gifted and Talented, Special Education, and Regular Education students.

For possible additions or corrections to the vocabulary cards, please contact the Granite School District Math Department at 385-646-4239.

#### Bibliography of Definition Sources:

Algebra to Go, Great Source, 2000. ISBN 0-669-46151-8

Math on Call, Great Source, 2004. ISBN-13: 978-0-669-50819-2

Math at Hand, Great Source, 1999. ISBN 0-669-46922

Math to Know, Great Source, 2000. ISBN 0-669-47153-4

Illustrated Dictionary of Math, Usborne Publishing Ltd., 2003. ISBN 0-7945-0662-3

Math Dictionary, Eula Ewing Monroe, Boyds Mills Press, 2006. ISBN-13: 978-1-59078-413-6

Student Reference Books, Everyday Mathematics, 2007.

Houghton-Mifflin eGlossary, http://www.eduplace.com

Interactive Math Dictionary, http://www.amathsdictionaryforkids.com

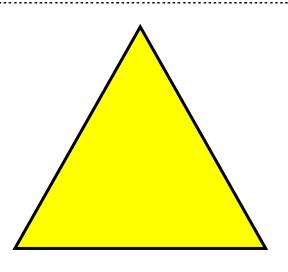
### absolute value

# absolute value

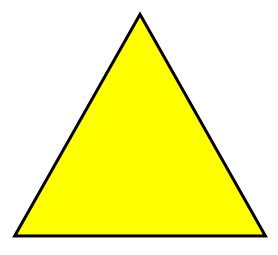
The distance of a number from zero on the number line. Always positive.

## acute triangle

## acute triangle



acute triangle



A triangle with no angle measuring 90° or more.

### additive inverse

# additive inverse

$$^{+}3 + ^{-}3 = 0$$

<sup>+</sup>3 is the additive inverse, or opposite, of <sup>-</sup>3

3 is the additive inverse, or opposite, of +3

# additive inverse

$$^{+}3 + ^{-}3 = 0$$

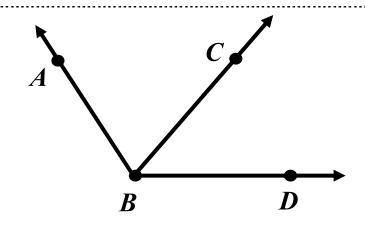
<sup>+</sup>3 is the additive inverse, or opposite, of <sup>-</sup>3

3 is the additive inverse, or opposite, of +3

A number that is the same distance from 0 on the number line, but in the opposite direction

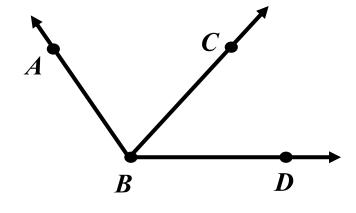
# adjacent angle

# adjacent angle



 $\angle ABC$  is adjacent to  $\angle CBD$ .

adjacent angle



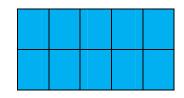
 $\angle ABC$  is adjacent to  $\angle CBD$ .

Two angles in a plane that have a common vertex and a common side. They do not have any common interior points. In other words, they do not share any "inside space."

#### area

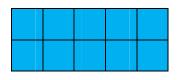
area

2 rows of 5 = 10 square units or  $2 \times 5 = 10$  square units



2 rows of 5 = 10 square units or 2 x 5 = 10 square units

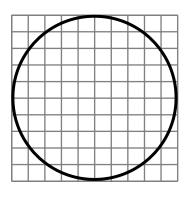
area

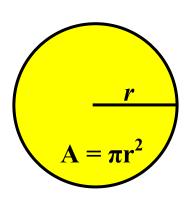


The measure, in square units, of the interior region of a 2-dimensional figure or the surface of a 3-dimensional figure.

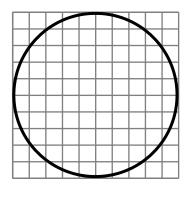
## area (circle)

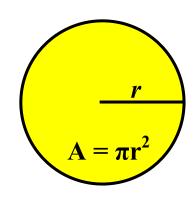
# area (circle)





area (circle)



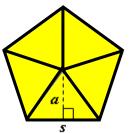


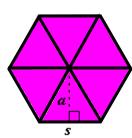
The measure, in square units, of the interior region of a 2-dimensional figure. The formula for the area of a circle,  $A = \pi r^2$ .

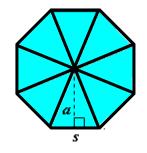
## area

### (regular polygon)

area (regular polygon)





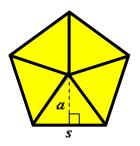


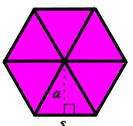
$$A = \frac{1}{2}aP$$
 or  $A = \frac{1}{2}a \cdot n \cdot s$ 

a = apothem
s = side length
P = perimeter
n = number of sides

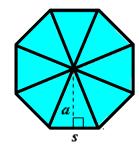
area

(regular polygon)





$$A = \frac{1}{2}aP$$
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a = apothem
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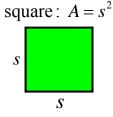
The area of a polygon is the measurement of the 2-dimensional region enclosed by the polygon.

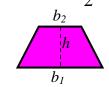
### area (quadrilateral)

area (quadrilateral) rectangle: A = bh h

trapezoid:  $A = \frac{1}{2}(b_1 + b_2)h$ 

rhombus or kite:  $A = \frac{1}{2}d_1d_2$ 





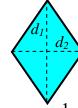
area (quadrilateral) rectangle: A = bh

b

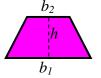
square:  $A = s^2$ 



rhombus or kite:  $A = \frac{1}{2}d_1d_2$ 



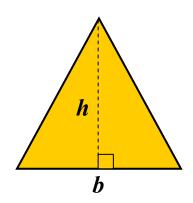
trapezoid:  $A = \frac{1}{2}(b_1 + b_2)h$ 



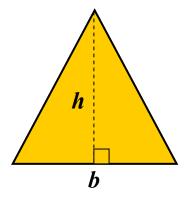
Area is the measurement of the 2-dimensional region enclosed by the quadrilateral.

## area (triangle)

# area (triangle)



area (triangle)



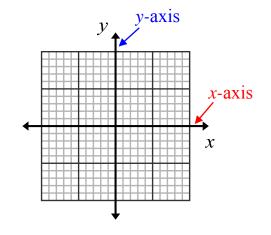
The area of a triangle is

$$A=\frac{1}{2}bh\,,$$

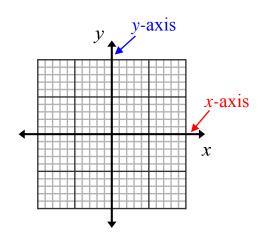
where b = the base and h = the vertical height.

## axis

#### axis



#### axis

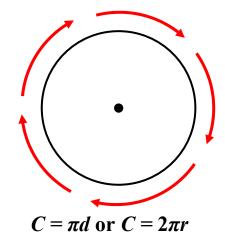


A reference line from which distances or angles are measured in a coordinate grid.

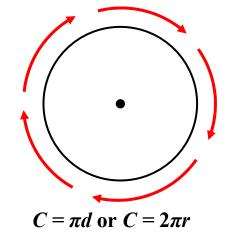
(plural – axes)

### circumference

#### circumference



circumference



The distance around a circle, which equals a little more than three times its diameter.

### coefficient

#### coefficient



coefficient



A numerical factor in a term of an algebraic expression.

### commissions

#### commissions



Mr. Bennie receives a 30% commission on each car that he sells.

#### commissions

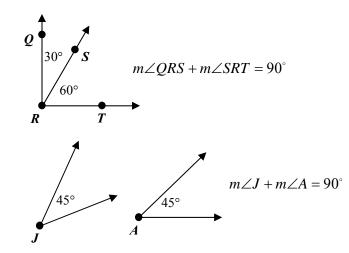


Mr. Bennie receives a 30% commission on each car that he sells.

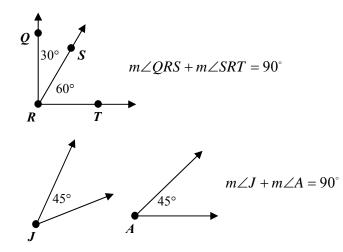
A fee charged by a broker or agent for his/her service in facilitating a transaction

# complementary angles

# complementary angles



## complementary angles



Two angles are complementary if they add up to 90° (right angle). They don't have to be next to each other.

### compound event

# compound event





What is the probability of tossing a head on a quarter and rolling a '3' on a die?

#### compound event



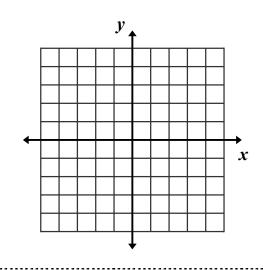


What is the probability of tossing a head on a quarter and rolling a '3' on a die?

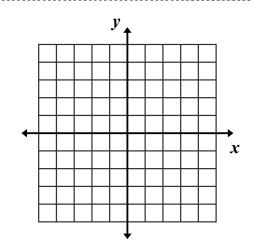
Two or more independent events considered together.

## coordinate plane

# coordinate plane



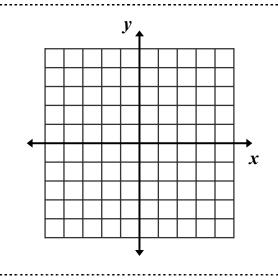
#### coordinate plane



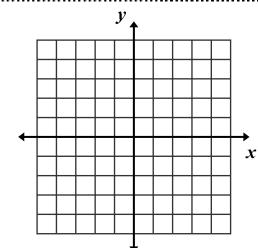
A 2-dimensional system in which the coordinates of a point are its distances from two intersecting, usually perpendicular, straight lines called axes. (Also called coordinate grid or coordinate system.)

## coordinate system

# coordinate system



coordinate system



Also known as a coordinate grid. A

2-dimensional system in which the coordinates of a point are its distances from two intersecting, usually perpendicular, straight lines called axes.

### coordinates

#### coordinates

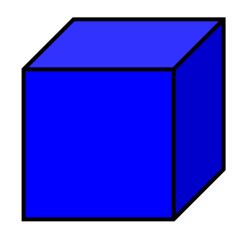
$$(3, -5)$$

coordinates 
$$(3, -5)$$

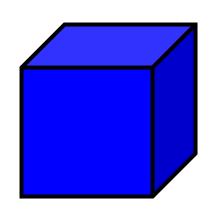
An ordered pair of numbers that identify a point on a coordinate plane.

### cube

#### cube



cube



A three-dimensional shape with six square faces.

### data

#### data

Number of School Carnival			
Tickets Sold			
Kindergarten	22		
1 <sup>st</sup> Grade	15		
2 <sup>nd</sup> Grade	34		
3 <sup>rd</sup> Grade	9		
4 <sup>th</sup> Grade	16		
5 <sup>th</sup> Grade	29		
6 <sup>th</sup> Grade	11		

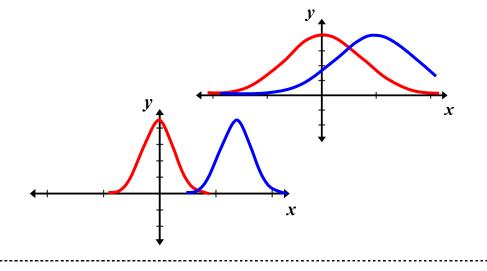
#### data

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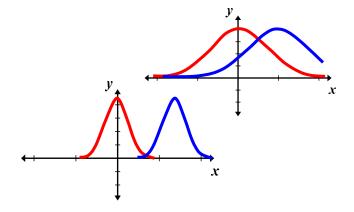
Information, especially numerical information. Usually organized for analysis.

# degree of visual overlap

# degree of visual overlap



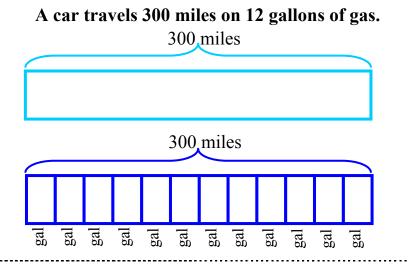
degree of visual overlap



Describes the separation (or lack of separation) between two distributions

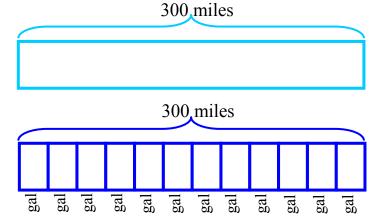
# diagram

## diagram



A car travels 300 miles on 12 gallons of gas.

diagram



A drawing that represents a mathematical situation.

#### Distributive Property

# Distributive Property

Example:

$$5(x + 8) = (5 \cdot x) + (5 \cdot 8)$$

# Distributive Property

Example:

$$5(x + 8) = (5 \cdot x) + (5 \cdot 8)$$

 $a \cdot (b + c) = (a \cdot b) + (a \cdot c)$  and  $a \cdot (b - c) = (a \cdot b) - (a \cdot c)$ , where a, b, and c stand for any real numbers.

## equation

$$9x + 3 = 4x - 7$$

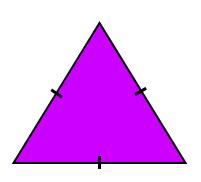
equation 
$$9x + 3 = 4x - 7$$

$$9x + 3 = 4x - 7$$

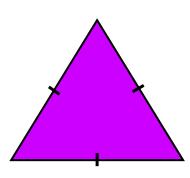
A statement that shows two mathematical expressions are equal.

## equilateral triangle

# equilateral triangle



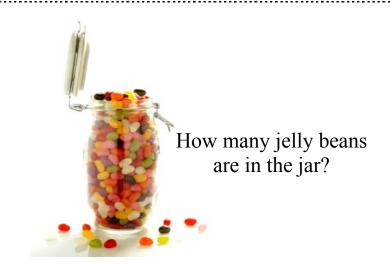
equilateral triangle



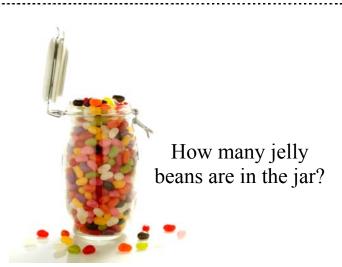
A triangle whose sides are all the same length.

### estimate

#### estimate



estimate



To find a number close to an exact amount; an estimate tells *about* how much or *about* how many.

#### evaluate

#### evaluate

$$42 - 13 = n$$

$$n = 29$$

#### evaluate

$$42 - 13 = n$$

To find the value of a mathematical expression.

$$n = 29$$

#### event

#### event

What is the probability of drawing a five of diamonds out of a set of playing cards?

$$P(5 \text{ of diamonds}) = \frac{1}{52}$$



#### event

What is the probability of drawing a five of diamonds out of a set of playing cards?

$$P(5 \text{ of diamonds}) = \frac{1}{52}$$



A set of outcomes to which a probability is assigned.

## expression

### expression

$$5x + 3$$

expression 
$$5x + 3$$

A variable or combination of variables, numbers, and symbols that represents a mathematical relationship.

## factor

#### factor

$$2 \cdot 6 = 12$$
factors

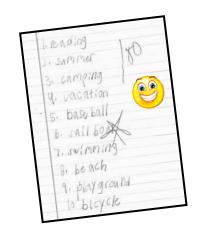
factor

$$2 \cdot 6 = 12$$
factors

An integer that divides evenly into another.

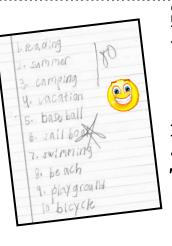
# frequency

### frequency



Score	Tally	Frequency
1	1	1
2	1	1
3	///	3
4	1	1
5	////	4
6	НП	5
7	<i>HH</i> /	6
8	HIT	5
9	///	3
10	1	1

frequency

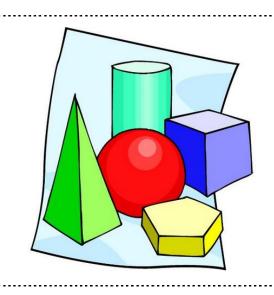


Score	Tally	Frequency
1	1	1
2	1	1
3	///	3
4	1	1
5	////	4
6	<i>-</i> ##†	5
7	HHT 1	6
8	HHT .	5
9	///	3
10	/	1

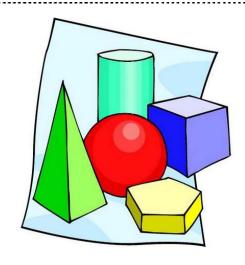
The number of times an event occurs within a specific time period.

## geometric figure

# geometric figure



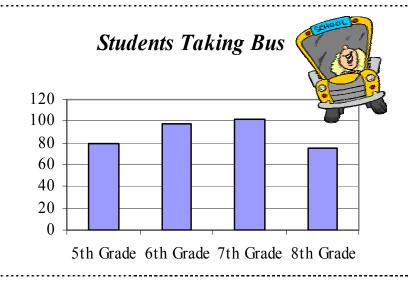
#### geometric figure



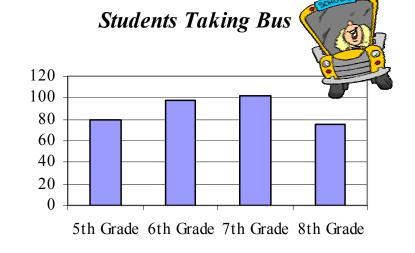
Any combination of points, lines, planes, or curves in two or three dimensions.

## graph

### graph



graph



A pictorial device used to show a numerical relationship.

## gratuities

### gratuities



Samantha paid the waiter a \$7.50 tip for the delicious dinner he served.

#### gratuities



Samantha paid the waiter a \$7.50 tip for the delicious dinner he served.

Something given voluntarily or beyond obligation usually for some service: tip.

# inequality

## inequality

$$5x + 6 < 20 - 2x$$



$$5x + 6 < 20 - 2x$$

inequality

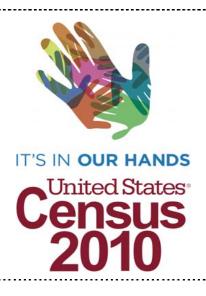


A mathematical sentence that compares two unequal expressions using one of the symbols <, >,  $\le$ ,  $\ge$ , or  $\ne$ .

### inferences

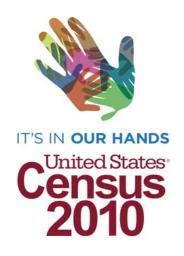
#### inferences

Every 10 years, the United States Census Bureau surveys the entire United States and organizes all the data they collect. The government then uses statistics to organize and analyze the data to make logical conclusions about what kind of things may happen to us in the future.



#### inferences

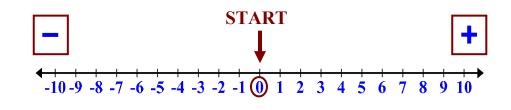
Every 10 years, the United States Census Bureau surveys the entire United States and organizes all the data they collect. The government then uses statistics to organize and analyze the data to make logical conclusions about what kind of things may happen to us in the future.



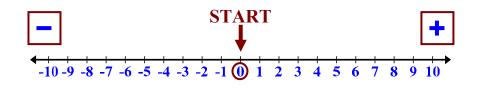
The act or process of deriving logical conclusions from premises known or assumed to be true.

# integers

### integers



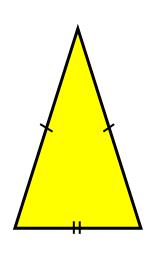
#### integers



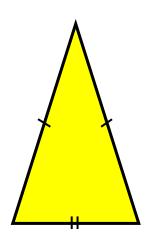
The set of whole numbers and their opposites.

# isosceles triangle

## isosceles triangle



isosceles triangle



A triangle that has at least two congruent sides.

# likely event

## likely event



P(number < 5) = 
$$\frac{4}{6} = \frac{2}{3}$$

### likely event



P(number < 5) = 
$$\frac{4}{6} = \frac{2}{3}$$

An event that is most likely to happen.

## long division

# long division

```
332 R 0
23)7636
-69
73
-69
46
-46
0
```

# long division

```
332 R 0
23)7636
-69
73
-69
46
-46
0
```

A standard procedure suitable for dividing simple or complex multi-digit numbers.

### markdowns

#### markdowns



An item originally priced at \$55 is marked 25% off. What is the sale price?

First, I'll find the markdown. The markdown is 25% of the original price of \$55, so:

$$x = (0.25)(55) = 13.75$$

By subtracting this markdown from the original price, I can find the sale price:

$$55 - 13.75 = 41.25$$

The sale price is \$41.25.

#### markdowns



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$$x = (0.25)(55) = 13.75$$

By subtracting this markdown from the original price, I can find the sale price:

55 - 13.75 = 41.25

The sale price is \$41.25.

The amount by which a price is reduced.

## markups

### markups

A computer software retailer used a markup rate of 40%. Find the selling price of a computer game that cost the retailer \$25.

The markup is 40% of the \$25 cost, so the markup is:

$$(0.40)(25) = 10$$

Then the selling price, being the cost plus markup, is:

$$25 + 10 = 35$$

The item sold for \$35. A \$10 profit.



#### markups

A computer software retailer used a markup rate of 40%. Find the selling price of a computer game that cost the retailer \$25.

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Then the selling price, being the cost plus markup, is:

$$25 + 10 = 35$$

The item sold for \$35. A \$10 profit.



An amount added to the cost price to determine the selling price; broadly: profit

# mean absolute deviation

# mean absolute deviation



The weights of the three people are 56 kgs, 78 kgs, and 88 kgs.

Step 1: Find the mean. (56+78+88)/3 = 74

Step 2: Determine the deviation of each variable from the mean.

56 - 74 = -1878 - 74 = 4

90-74=16

Step 3: Make the deviation 'absolute' by taking the absolute value of each deviation. (eliminate the negative)

Step 4: (18 + 4 + 16)/3 = 12.67 is the mean absolute deviation.

# mean absolute deviation



The weights of the three people are 56 kgs, 78 kgs, and 88 kgs. Step 1: Find the mean. (56+78+88)/3 = 74

Step 2: Determine the deviation of each variable from the mean.

56 - 74 = -18

78-74=4

90-74=16

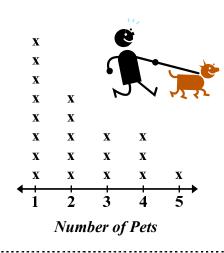
Step 3: Make the deviation 'absolute' by taking the absolute value of each deviation. (eliminate the negative)

Step 4: (18 + 4 + 16)/3 = 12.67 is the mean absolute deviation.

In statistics, the absolute deviation of an element of a data set is the absolute difference between that element and a given point.

### measure of center

### measure of center



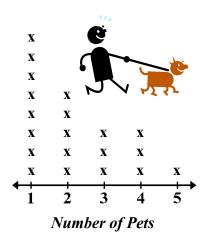
#### Examples:

Mode = 1

Median = 2

Mean = 2.3

#### measure of center



#### Examples:

Mode = 1

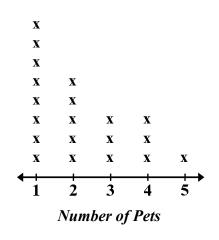
Median = 2

Mean = 2.3

An average; a single value that is used to represent a collection of data. Three commonly used types of averages are mode, median, and mean. (Also called measures of central tendency or measures of average.)

#### measure of variation

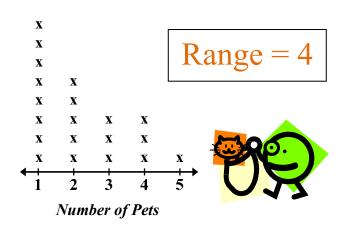
# measure of variation







# measure of variation



A measure of how much a collection of data is spread out. Commonly used types include range and quartiles. (Also known as spread or dispersion.)

